

Oduntan John

Product Designer

Johnola21091@gmail.com +2348127660677 Lagos, Nigeria

[Linkedin](#) [My Portfolio](#)

Professional Summary

Product Designer with over 2 years of Solid experience delivering user-focused digital solutions across web and mobile. Skilled in Figma, visual design, AI-assisted design workflows, and basic frontend development, I've worked on projects across a variety of industries, including travel, education, and real estate. I'm confident in collaborating with cross-functional teams, structuring content, and building intuitive interfaces that reflect brand identity. Comfortable working in fast-paced environments and adapting to tools like no-code web builders.

Skills

- Figma • UI Design • UX Design • Wireframing • Mockups • Prototyping • Interactive Prototypes • Design Systems
- User Research • Usability Testing • Competitor Analysis • Information Architecture • Responsive Design
- AI-assisted Design Workflows • Basic Frontend Development • Developer Handoff • Agile Collaboration • Cross-functional Teamwork
- Adobe Photoshop • Adobe Illustrator • No-code Web Builders • Motion Design (Basic)

My Experiences

Product Designer | Avaye

Mar 2026 - Jun 2026 / Remote

- Designed and improved web and mobile-responsive experiences across Avaye's role-based dashboards, including Guest, Property Manager, Content Creator, and Service Provider dashboards
- Redesigned and refined Avaye's settings experience across web and mobile, covering account preferences, role-specific settings, notifications, privacy, and user controls.
- Audited existing product screens, simplified complex dashboard flows, and provided clear design recommendations to improve usability, structure, and overall product experience.
- Designed key product flows across payments, wallet, public profiles, property management, creator monetization, service marketplace, and dashboard navigation.
- Created Avaye's brand guideline to improve visual consistency across the product, covering colors, typography, components, and overall design direction.

Product Designer | Hedgewears

Mar 2026 - Jun 2026 / Remote / Contract

- Led the redesign of key e commerce experiences across web and mobile, improving product discovery, navigation, account management, and checkout flows.
- Redesigned the checkout journey, including cart, shipping, payment, order confirmation, and order tracking experiences to create a more intuitive purchasing flow.
- Designed a comprehensive account management experience covering profile management, address book, order history, wishlist, wallet, email preferences, and responsive mobile navigation.
- Created responsive web and mobile experiences for footer pages, including About Us, Contact Us, Privacy Policy, Terms & Conditions, and FAQ layouts.
- Collaborated closely with product management to refine user flows, validate feature requirements, and improve usability across the product.
- Conducted product QA on live builds, identifying UX inconsistencies, documenting implementation issues, and collaborating with engineering to improve the final user experience.

Lead Product Designer | HNG TECH

Oct 2025 - Dec 2025 / Remote

- Led the end-to-end design of TravelNG, owning user flows, wireframes, and high-fidelity UI across mobile and web platforms.
- Led UI design, wireframing, prototyping, and workflow structure across devices using Figma and collaborative design systems.
- Collaborated with internal teams to align visual elements like color, typography, and layout to brand identity across mobile and web interfaces.

Product Designer | TALENVO

Mar 2025 - Apr 2025 / Remote

- Designed core experience for EduFund, a platform focused on enabling students access educational financing.
- Worked with stakeholders to understand platform goals and user needs, structuring content and interfaces to reflect institutional trust and accessibility.
- Collaborated with the product and marketing team to support a 1st place hackathon-winning app.

Product Designer Intern | HNG TECH

Jan 2025 - Mar 2025 / Remote

- Designed key screens for eVote, an online voting platform for organizations.
- Assisted in developing UI/UX designs from wireframes to prototypes using Figma and Adobe tools.
- Supported the creation of consistent UI patterns and contributed to design system updates.

Selected Projects

Homelander App

October, 2025 / UX Case Study

- Designed Homelander, a real estate platform that provides practical solutions to real problems faced by renters in Nigeria's housing market. backed by in-depth user research, uncovering key pain points in rent verification, property discovery, and communication with agents

Edufund

April, 2025 / Talenvo X Cleve hackathon

- Designed EduFund, a web-based fundraising platform for schools that enables verified institutions to create student-need-based campaigns and connect with donors, with a fulfillment system powered by trusted vendors using Figma for end-to-end UI design.

Villascape

Mar, 2026 / Concept Project

- Designed the mobile interface for Villascape, a property discovery concept, focusing on a visually premium and trustworthy layout that makes viewing prices, features, and agent details effortless.

TravelNg

Oct, 2025 / HNG Project

- Led UI/UX design for Travel.ng, a web-based platform for discovering travel experiences, enabling individuals and travel agencies to create and list complete trip packages for users to book, while guiding the overall design direction.

Freshpaddy

Jun, 2025 / Client Project

- Designed web and mobile interfaces for an AgriTech grocery commerce platform, helping users browse fresh produce, view trusted vendor profiles, create food bundles, and complete orders through a simple checkout flow.

Hype & Wear

Mar, 2026 / Client Project

- Designed the mobile screens for Hype & wear, a video shopping app, creating a clean layout where users can easily watch full-screen videos and pull up product details.

Opendoors Initiative

Sep, 2025 / UX Audit / Case Study

- Conducted a UX audit and redesigned the homepage for Open Doors Initiative, an organization connecting jobseekers with inclusive employers, improving navigation and accessibility while delivering comprehensive findings and high-fidelity mockups

Findit

Jun, 2025 / Concept Project

- Designed the mobile interface for Findit, a centralized lost and found app concept, creating a main dashboard and clear reporting flows to easily separate reports, helping users safely recover lost items while adding features to prevent scams.

Education & Certification

Google UX Design Specialization | Coursera

2024

Certificate of proficiency | HNG)

2025

IBM UI/UX Designer | Coursera

2024